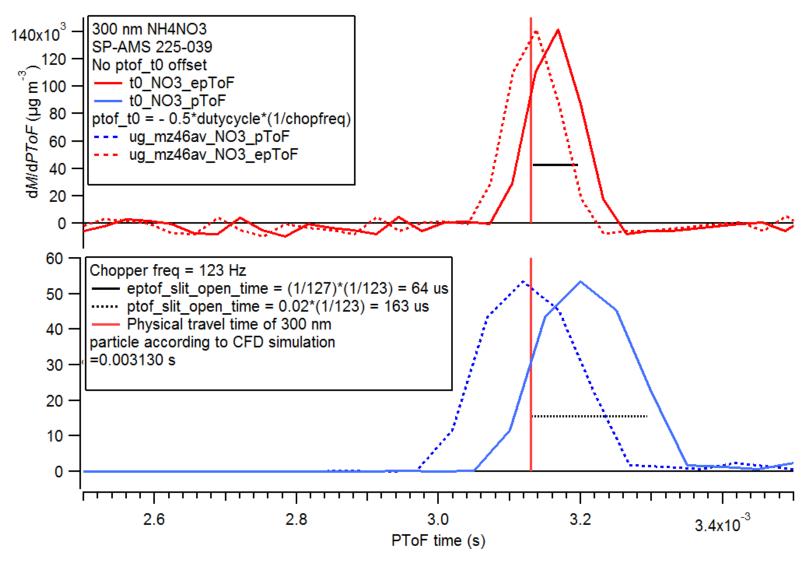
AMS Users Meeting October 23, 2016 Leah Williams

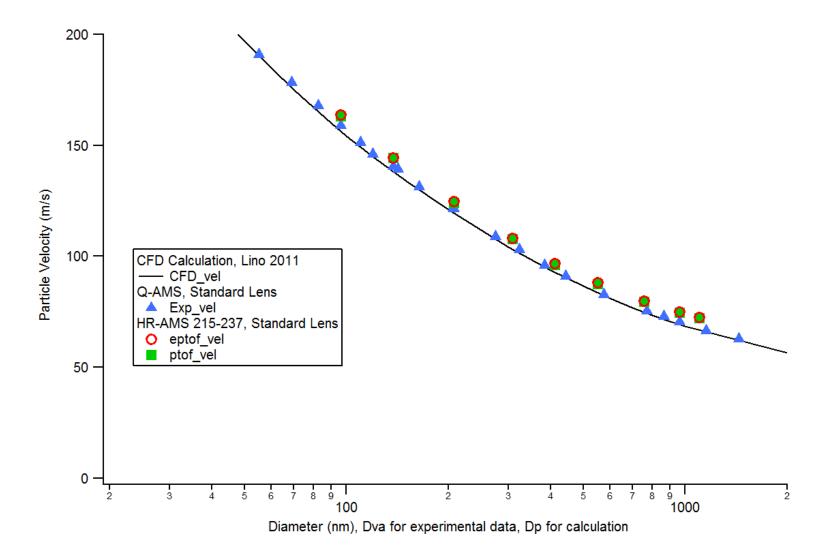
Can I use the same velocity calibration for pToF and epToF?

Yes, but...

### eptofvsptof ExplanationofArrivalTimev3.pptx



- Solid lines: DAQ recorded pToF
- Dashed lines: pToF corrected for slit width time
  - pToF correction -0.5\*chopper\_duty/ChopperFreq
  - epToF correction -0.5\*(1/127)/ChopperFreq

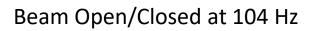


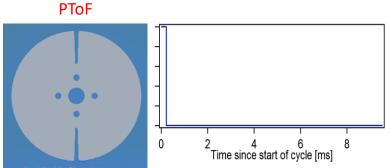
- Excellent agreement between epToF and pToF velocity calibration
- Reasonable agreement with Q-AMS, no longer setting to carefully during instruement build.

## Velocity Calibration Best Practices:

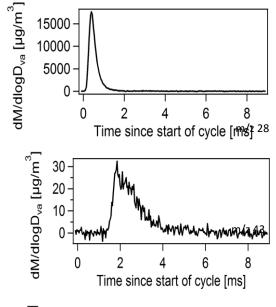
- Always do calibration under same conditions as data acquisition
  - Do velocity calibration in epToF for epToF data
- There was a mistake in the timing correction for epToF in SQ 1.57
  - Error will be corrected in next SQ release –1.58
- VERY IMPORTANT:
  - If you have an epToF velocity calibration that you analyzed in 1.57, you MUST reanalyze it in 1.58 before you apply it to data in 1.58.

## Signal and PToF for both PToF and ePToF (from Pedro)





### Signal as recorded



ToF after Transform (ePToF only, matrix)

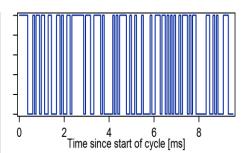
m/z 28

8000

6000 4000 2000

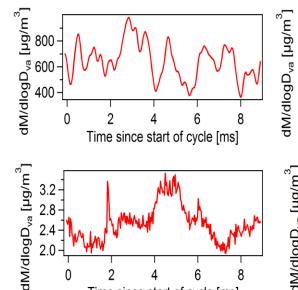
#### ePToF



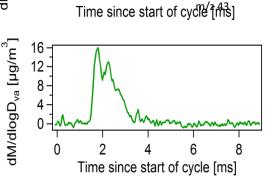


### Advantages:

- Higher throughput (48% vs 1-2%)
- Better size resolution
- Run epToF/Closed mode

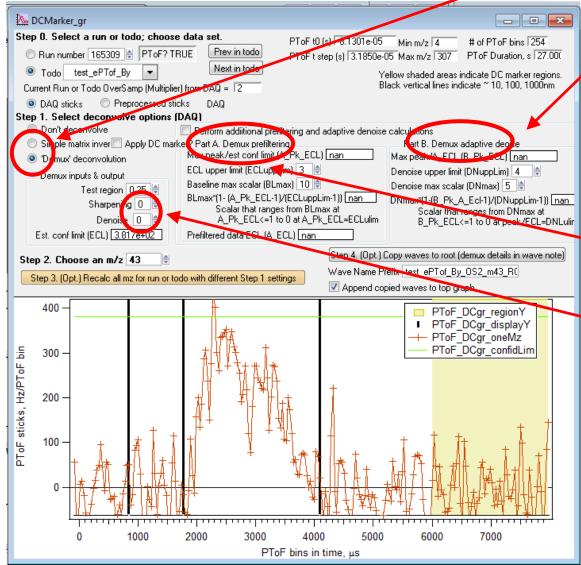


Time since start of cycle [ms]



#### Originally developed for CIMS data

- Want to pull a narrow blip out of a lot of noise, and don't care what the shape is.
- But, for AMS pToF data, signal is broad and we do care about the shape.
- Squirrel evolution: simple eptof panel → very complicated eptof panel → simple eptof panel (coming soon).

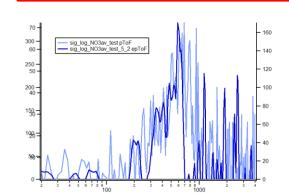


Simple matrix vs demux: demux makes deconvolution less noisy.  $\odot$ 

Adaptive denoise: apply different denoise to each m/z.

Prefiltering: smooth before demux, reduces noise, but different degree of smoothing applied to each m/z. And air peaks included in signal-to-noise estimate. ©

Sharpening and denoise: reduce noise, but change shape and area. 😊



New deconvolution code from Mike Cubison.

# **Developments**

- Igor library
  - Tofwerk provides ARI with a set of Igor functions to implement deconvolution
- No more sharpening or denoise
  - · Sharpening isn't relevant for PTOF distributions
  - Denoise is just noise suppression and ARI users generally like to visualize the noise level and avoid introduction of artefacts
- Revised pre-smoothing scheme
  - No black box, all pre-smoothing code is open
  - Step 1: Apply low-pass filter to remove variations faster than the sequence steps
    - Relevant as we oversample (co-adds) and "peaks" are much broader than gate so broadening is negligible
  - · Step 2: Apply running-median box smoothing
    - Relevant as noise is not correlated with the sequence
- Revised normalization
  - Total sum of counts should be preserved, not maximum peak height.
  - Assume total raw counts can be allocated to peaks above noise level
  - Breaks down when background noise is high -> should still aim to normalize to MS

### New panel from Donna

- Ready soon
- Remaining issues:
  - Average runs, then deconvolve vs Deconvolve each run, then average.
  - Ion counts in background vs particle signal difficult to allocate when background is high.
  - ALWAYS need to normalize to MS.

